**Project Name**: Game Application Rating Prediction.

**Objective**:To predict the rating of game applications in an app store. Here we consider main attributes like customer rating, customer count, in app purchases so on which supports our prediction. This helps in us to find out the best game genre to be released in a certain area to get a best customer rating.

**Dataset:** <https://github.com/sujithkumar05/app-store-data/blob/main/appstore_games.csv>

In this project, I'm attempting to employ the following models: logistic regression, random forest, knn, and decision trees.